PGM Pattern Making Basics (for Apparel)

This course is to learn the basic operations of pattern making for apparel.

To take the course, you need to have an APEXFiz® PGM subscription or SDS®-ONE APEX4.

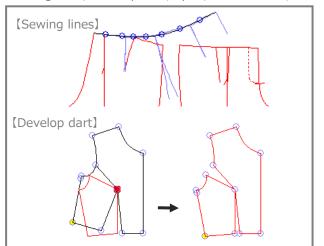


♦ ♦ What you can learn in the course ♦ ♦

Basic Operations:
Basic operations for using the software

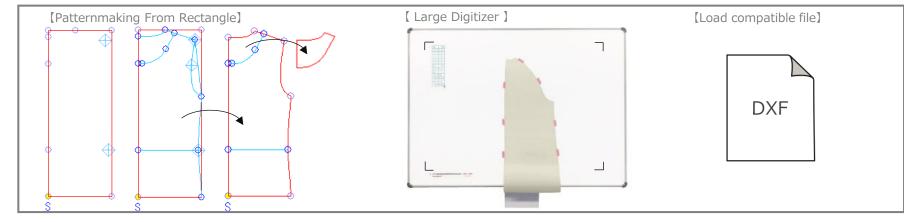


Methods for Designing and Modifying Patterns: Sewing lines, Develop dart, open, Make Gather, etc.

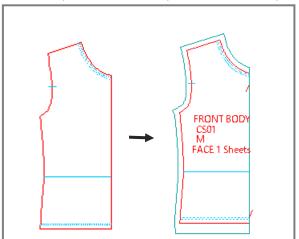


Various methods for creating patterns:

Patternmaking From Rectangle, Various input devices(Large Digitizer*, Pen tablet), Input of various CAD data (TIIP/AAMA/AutoCAD*, etc.)
*The course includes these videos; however, to use the relevant equipment and functions with the SDS-ONE APEX series, an option is required.



Create industrial pattern: Grain Line, Seam Allowance, Parts information, etc.



Output patterns: Plotter, Printer, Output compatible file, etc.

